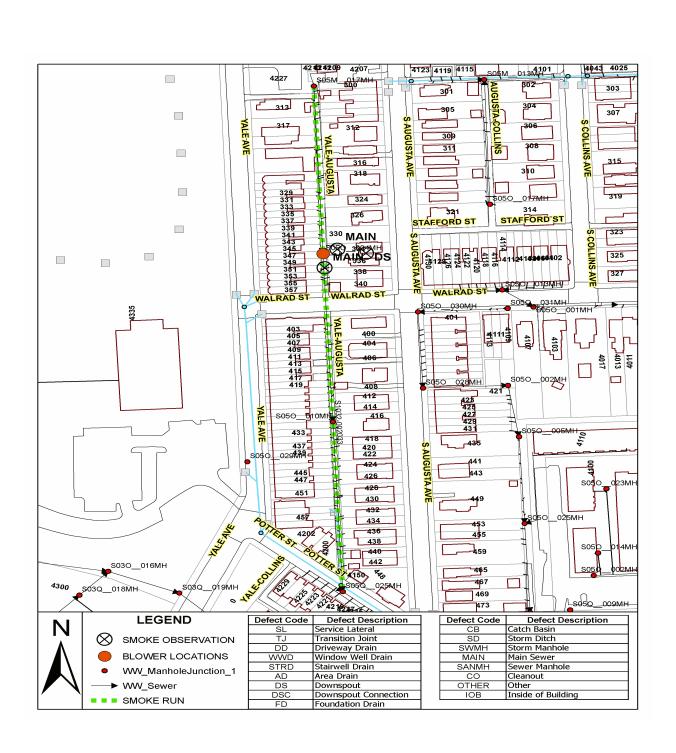
City of Baltimore Wet Weather Consent Decree Smoke and Dyed Water Testing Form		Page 1 of 3
Sewershed : Gwynn Falls	Company : <u>URS</u>	Date: <u>11/04/2008</u>
Test to be Performed : Smoke : X Dyed Water :	Ground Condition :  Dry : Damp : X Wet :	Supervisor : Ryan Lamont
Manhole ID: S05O_004MH	Test ID: S1032-002033	Notifications (Residents, Fire, 311) : Yes

**Field Sketch :** (Show All Manholes with Numbers, Blower Placement Location, Sandbag or Isolation Locations, Street Names, Building Addresses and Locations, Defect Locations and Photograph Numbers)



City of Baltimore Wet Weather Consent Decree Smoke and Dyed Water Testing Form		Page 2 of 3
Sewershed : Gwynn Falls	Company : <u>URS</u>	Date : 11/04/2008
Test to be Performed : Smoke : X Dyed Water :	Ground Condition :  Dry : Damp : X_ Wet :	Supervisor : Ryan Lamont
Manhole ID : <u>S05O</u> 004MH	Test ID: S1032-002033	Notifications (Residents, Fire, 311) : Yes

**Field Sketch :** (Show All Manholes with Numbers, Blower Placement Location, Sandbag or Isolation Locations, Street Names, Building Addresses and Locations, Defect Locations and Photograph Numbers)

ID



Location: N/A; Type: Downspout; Smoke: Medium; Status: Private Property

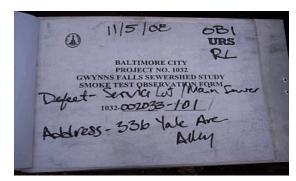
## Landscape



#### Defect



ID



Location: N/A; Type: Main Sewer; Smoke: Medium;

# Status: Public ROW

#### Landscape



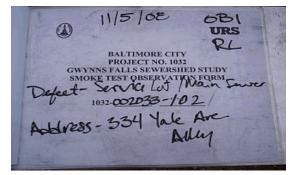
# Defect



City of Baltimore Wet Weather Consent Decree Smoke and Dyed Water Testing Form		Page 3 of 3
Sewershed : Gwynn Falls	Company : <u>URS</u>	Date: <u>11/04/2008</u>
Test to be Performed : Smoke : X Dyed Water :	Ground Condition :  Dry : Damp :_X_ Wet :	Supervisor : Ryan Lamont
Manhole ID: S050 004MH	Test ID: S1032-002033	Notifications (Residents, Fire, 311) : Yes

**Field Sketch :** (Show All Manholes with Numbers, Blower Placement Location, Sandbag or Isolation Locations, Street Names, Building Addresses and Locations, Defect Locations and Photograph Numbers)

ID



Location: N/A; Type: Main Sewer; Smoke: Medium; Status: Private Property

## Landscape



#### Defect

